

ABSTRACT OF THE DISCLOSURE

This service system includes a portable terminal
for acquiring a game character to be distributed,
and then, executing a game in collaboration with a
5 processor main body, an external station for making
communication with the portable terminal via a short
distance wireless equipment, and a service server
for distributing the game character to the external
station. The portable terminal transmits to the
10 external station the contents of a history information
storage section for storing history information
concerning a game and a game character depending
on a user that possesses the portable terminal.
The external station receives the history information
15 transmitted from the portable terminal, and then
transmits to the portable terminal the game character
information transmitted by referring to the history.